

DroidScript v1.21

Updated

March 20th, 2015

What's new

v1.21 incorporates changes made in various private betas tested since version 1.18

Most notable change in this version is the support for SQLite, support for the ODROID-C1 and the addition of tutorials to the WiFi editor. Check out the 'database' sample to see how to use SQLite database.

Some exciting new plugins will be arriving in the next few days, so keep your eye out for them!

Here is the full change list for version 1.21:

- Added online Tutorials to WiFi IDE!
- Added SQLite support!
- Added 'Database' sample.
- Added generic Intent receiver support + sample.
- Added `app.SetAutoBoot()` and `app.SetAutoWifi()` methods.
- Added char encoding 'mode' parameter to `app.ReadFile()`.
- Minimum OS version moved from Eclair → Froyo.
- Enabled file/text sharing in user APK's.
- Added `app.GetDSVersion()`.
- Added `GetType()` method to Database object + GLView object.
- Prevented spaces and symbols in APK package names.
- Fixed spinner bugs.
- Added support of ODROID-C1.
- Added Latest News to WiFi IDE.
- Added samples filtering on Wifi IDE.
- Plugin docs now visible in Wifi IDE.
- Enabled use of `console.log` method.
- Folder/FileExists funcs now differentiate between folders and files.
- Added `app.GetUser()` method.
- Added `app.GetDeviceId()` method.
- Added `app.CheckLicense()` for Google Play licensing.
- Added mask option to `img.DrawImage` function.
- Added `app.GetEnv()` method to get environment vars.
- `"/Sys/"` and `"/sys/"` paths are now distinct (allows embedded use).
- Added `app.CreateSysProc()` method for super user access.
- Reboot after APKPlugin install now not required.

(Text by Dave Smart in the DroidScript Google Group)

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