

app.CreateObject

app.CreateObject is an obsolete method which used to be used to invoke a plugin.

It remains in the api for backward compatibility with old plugins.

You do not need to use this call unless the documentation for your plugin tells you to do so.

From:

<https://wiki.droidscript.me.uk/> - **DroidScript wiki**

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Last update: **2016/10/04 10:52**

